

Characters

World

Plot Points

Name



Physical Description

Job/Responsibilities

Personality

Background

Abilities

Flaws

Big Hurt



who

what

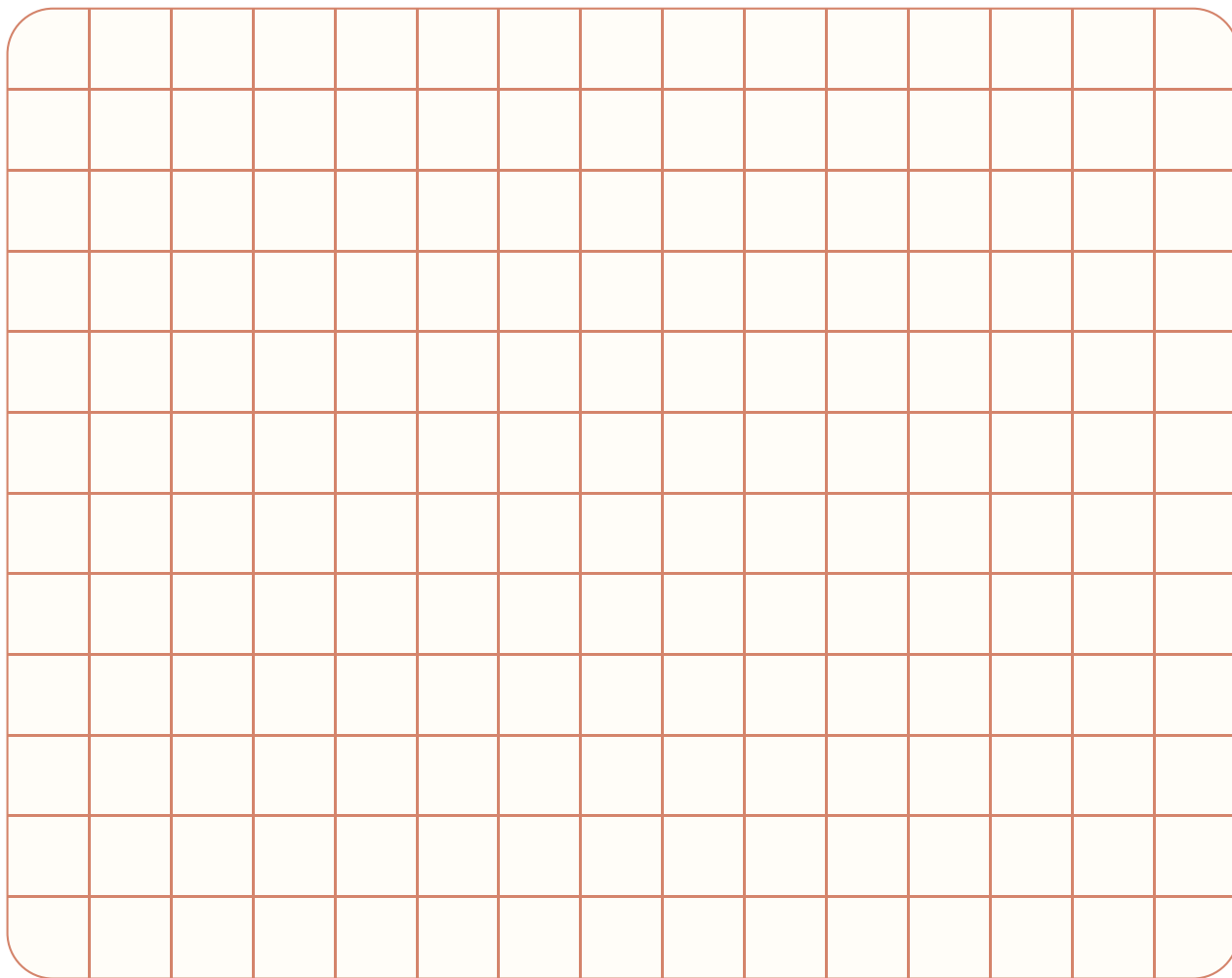
**Big World Stuff**

where

why



Arena:



key



The first event  
(Character states what  
they want/what  
happens if they fail?)

Something gets in the way

Character gains a skill  
gets an ally

Something gets in the way

Character grows  
emotionally or physically

Something gets in the way

Character resolves flaw

Character resolves goal